

Word Play: Phonograms

Strategy: Good readers look for patterns in words.

Sample

at → bat, cat, fat, hat, mat, gnat, pat, rat, sat, vat

1. Choose your favorite phonogram from this list.

-ay	-ick	-eed	-ink	-ake
-ill	-ell	-y	-ow	-ine
-ip	-ot	-out	-ew	-ight
-at	-ing	-ug	-ore	-im
-am	-ap	-op	-ed	-um
-ag	-unk	-in	-ab	
-ack	-ail	-an	-ob	
-ank	-ain	-est	-ock	

2. Make a list of words containing the phonogram to share with the class.

3. Put a colored line under the pattern.

Word Play: Phonograms

Strategy: Good readers look for patterns in words.

Sample

target word: parade

phonogram: /ade → bade, blade, fade, jade, made, wade

1. Look at one of your important target words. Figure out the phonogram in the word.
2. Make a list of other words containing the same phonogram to share with the class.
3. Put a colored box around the pattern.

Word Play: Fun With Phonograms

Strategy: Good readers play with words.
Good readers look for patterns in words.

1. Look at your target or important words.
2. Make 3 lists of new words.
 - List 1: Words with letters added to a target word.
 - List 2: Words with letters mixed up in the target word.
 - List 3: Words with letters left out of the target word.
3. Share these lists with the class.

Word Play: Word Ladders

Strategy: Good readers can think of one word to know other words in the same family.

Sample Strategy

If you know *black* you know *sack, pack, rack, stack, back, hack, jack, and lack.*

1. Choose your important target words.

2. Write all the words you know in one word family of one of your target words.

3. Get ten points for every correctly spelled word.

Word Play: Letter/Word Play

1. Look at your important target words.

2. Write all the words you know that are the same at

Strategy: Good readers can look at one word to know if the other word is almost the same.
Good readers notice the letters at the beginning, the middle, and the end of words.

- the beginning of the word
- the middle of the word
- the end of the word

3. Get ten points for every correctly spelled word.

Word Play: Stand-alones

Strategy: Good readers know some words don't rhyme.

Sample Words

bulb, silver, exit, orange, film, purple, wasp, zebra, noisy, hundred, dreamt

1. Make a list for the class of words that don't rhyme.
2. Look at a word from the list.
3. Say the word.
4. Write the word.
5. Check the word.
6. Close your eyes and picture each word in your mind.
7. Find some other words that do not rhyme.

Word Play: Sight Words (eye-spelled words)

Strategy: Good readers look to see if they instantly know a word and the word looks right (eye-spelled). You *cannot* sound out all words (ear-spelled).

1. Choose your favorite eye-spelled sight words; for example,
again, any, become, been, both, bread, brought, climbed, come, could, country, design,
do, does, earth, enough, eyes, father, four, friends, give, group, heard, island, learn,
listen, may measure, mountain, move, off, of, often, once, one, other, people, piece, said,
science, should, sign, something, should, stretch, the, their, they, thought, to, two, want,
was, watch, were, who, women, world, you, young, youth
2. Look at the word. Do not sound it out.
3. Say the word.
4. Write the word.
5. Read the word fast. Say the word fast.
6. Close your eyes and picture the wacky word in your mind.